

Assignment 7: Web 2.0 Lesson Plan

Rationale:

Oh the computer lab . . . if you do it right it can be magical. Students will dig deeper and learn more because they are in the driver's seat. You will see even the most apathetic children come alive and engage the material. But if you do it wrong . . . they'll invert the screen, spend the period searching for a picture of 50 Cent to put up as wallpaper, play a little Frogger and then skirt the firewall and update their Facebook page.

Directions:

You are to create a lesson plan incorporating the use of a Web 2.0 tool. It should, as always, be tied to appropriate Massachusetts State Standards/Benchmarks. The activity must focus on the student use of technology. Your lesson plan must clearly indicate your objectives for the period, how you will illicit student use of technology, and how students will be assessed. Handouts are required for this assignment

Score Guide: 75 points

- The lesson plans objectives are clear and measurable 10 pts.
 - The use of the computer lab enhances the learning experience 25 pts.
 - Handout(s) are clear and easy to follow 25 pts.
 - The assessment of the activity is valid 10 pts.
 - The activity provides an interactive learning experience 5 pts.
- 75pts.**